

# Strong-strong Beam- beam simulation for Muon collider

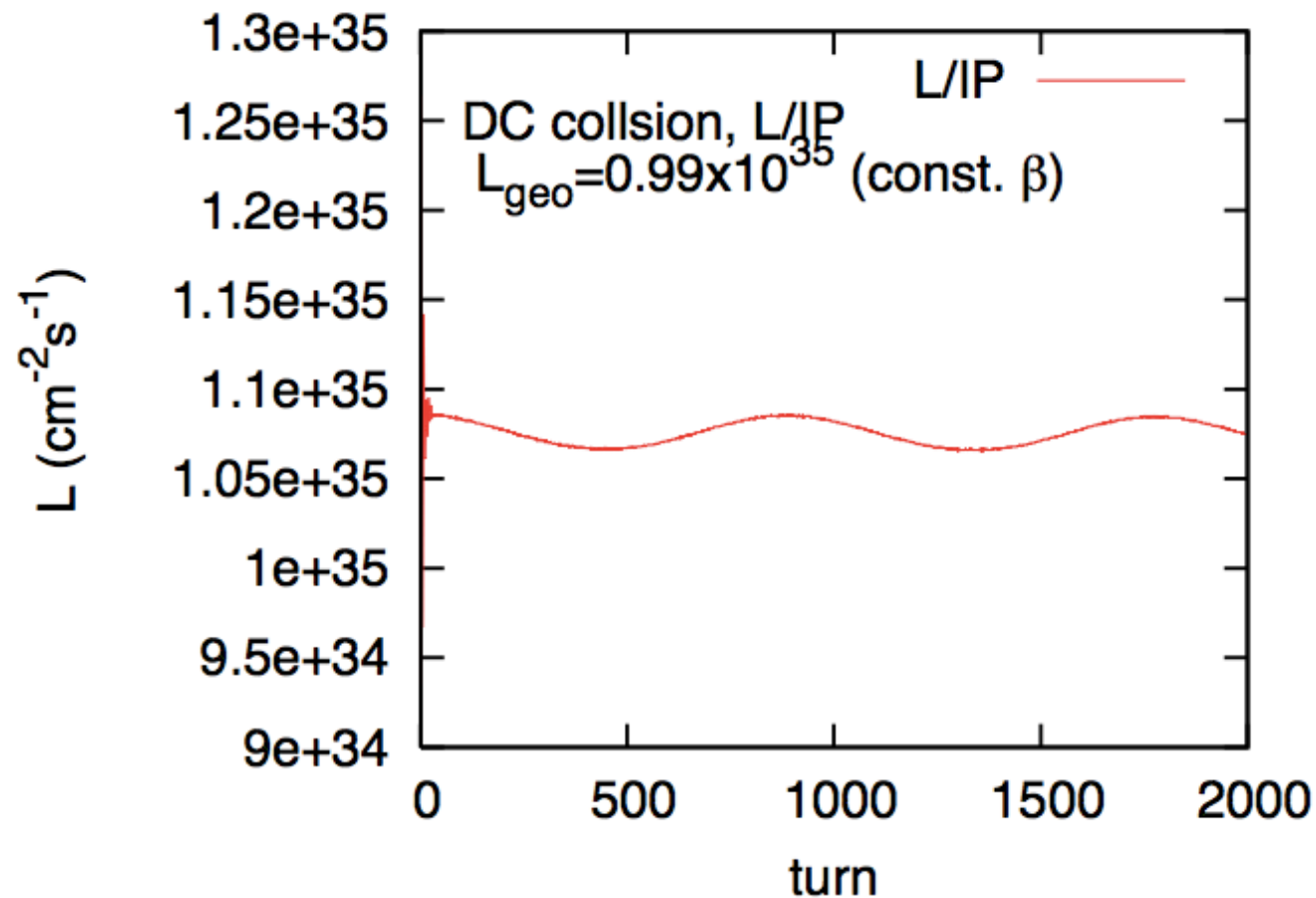
K. Ohmi  
Nov 28, 2011  
June 21, 2011

# Parameters by Y.Alexahin

**Table 1:** Baseline muon collider parameters [2].

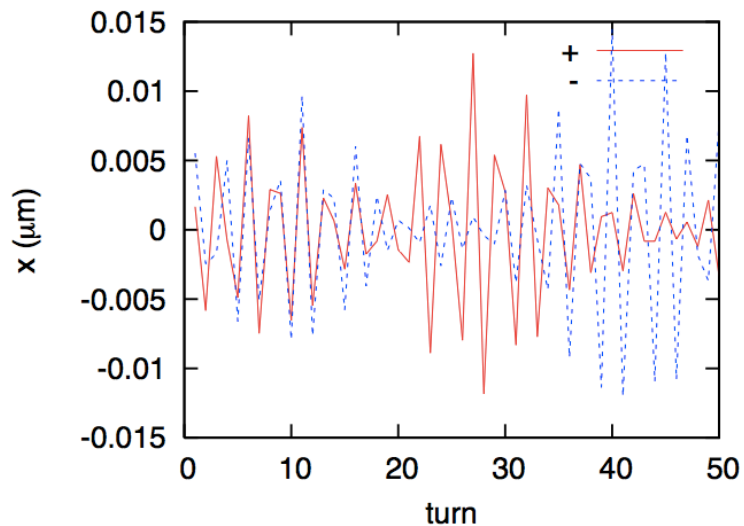
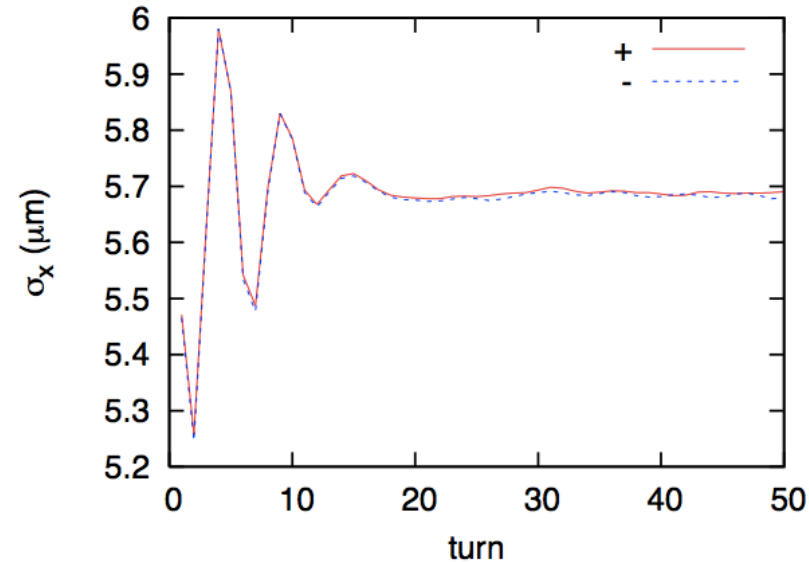
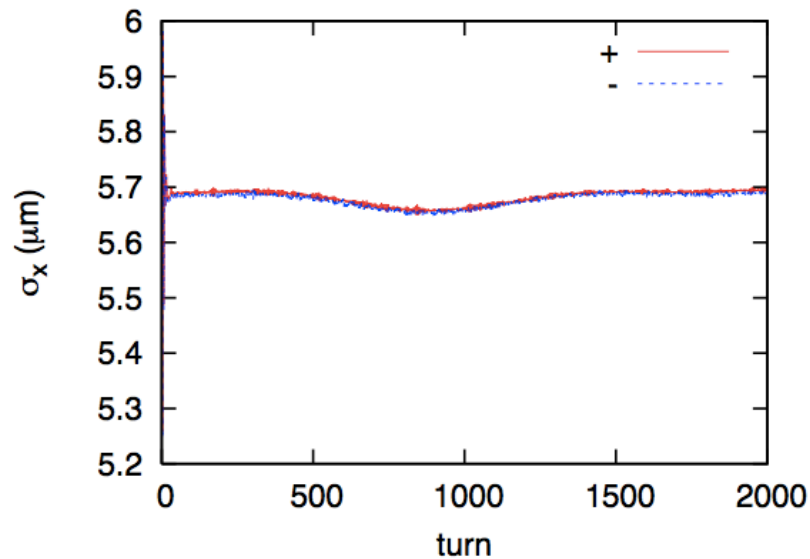
<i><b>Parameter</b></i>	<i><b>Unit</b></i>	<i><b>Value</b></i>
Beam energy	TeV	0.75
Repetition rate	Hz	15
Average luminosity / IP	$10^{34}/\text{cm}^2/\text{s}$	1.1
Number of IPs, $N_{IP}$	-	2
Circumference, $C$	km	2.73
$\beta^*$	cm	1 (0.5-2)
Momentum compaction, $\alpha_p$	$10^{-5}$	-1.3
Normalized emittance, $\varepsilon_{LN}$	$\pi\cdot\text{mm}\cdot\text{mrad}$	25
Momentum spread	%	0.1
Bunch length, $\sigma_z$	cm	1
Number of muons / bunch	$10^{12}$	2
Beam-beam parameter / IP, $\xi$	-	0.09
RF voltage at 800 MHz	MV	16
Betatron tunes	-	20.56 / 16.58
Synchrotron tune	-	0.00057

# Simulation for I IP



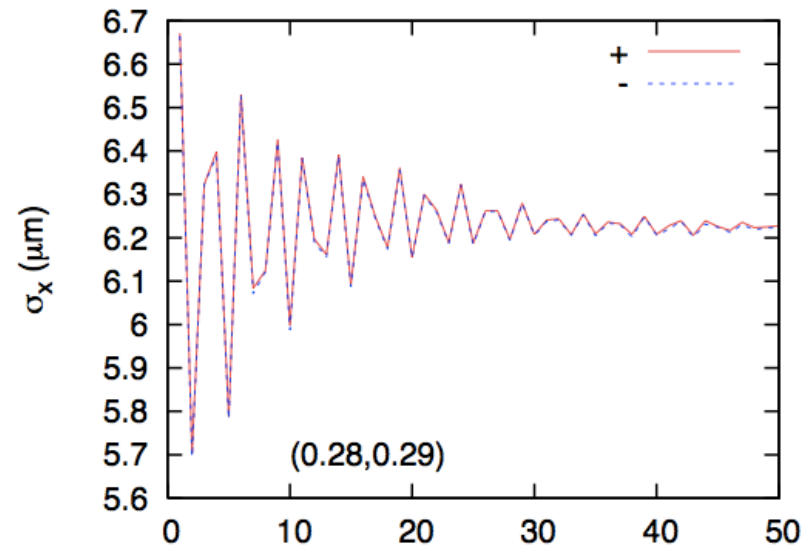
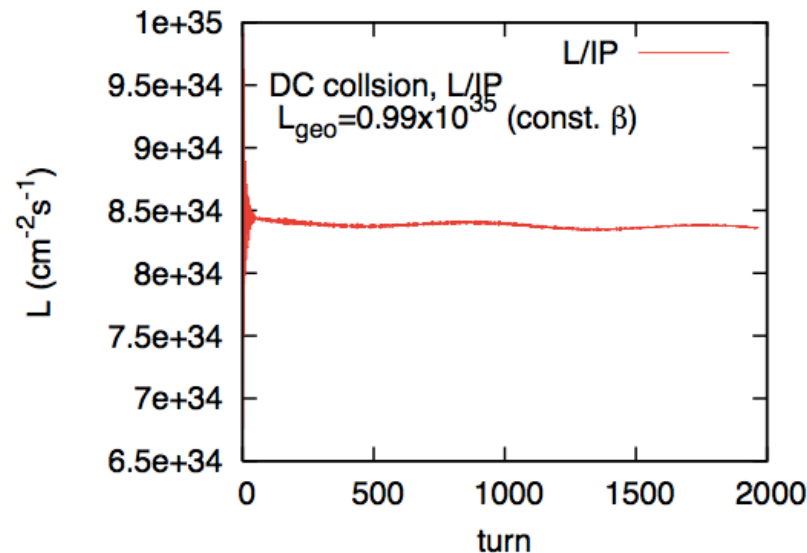
$$v_x, v_y = 0.56, 0.58$$

# Beam amps. and sizes in the simulation



- Mismatch in the first 20 turns is seen.
- Amplitude is  $0.1\%\sigma_x$ , where the number of macro-particles is  $2 \times 10^6$ .

$$v_x, v_y = 0.28, 0.29$$



- Dynamic effect still remains in  $\alpha$ .
- The beam is initialized just before collision.
- The beam size is plotted just before collision.

# Mismatch correction

- 0.56,0.58

$$B_x = \begin{pmatrix} 3.240 \times 10^{-11} & 3.756 \times 10^{-10} \\ 3.756 \times 10^{-10} & 4.942 \times 10^{-7} \end{pmatrix}; \quad B_y = \begin{pmatrix} 3.160 \times 10^{-11} & 3.798 \times 10^{-10} \\ 3.798 \times 10^{-10} & 4.489 \times 10^{-7} \end{pmatrix};$$

$$\beta_x = 0.00813 \quad \alpha_x = -0.0943 \quad \varepsilon_x = 3.98 \times 10^{-9}$$

$$\beta_y = 0.00843 \quad \alpha_y = -0.101 \quad \varepsilon_y = 3.75 \times 10^{-9}$$

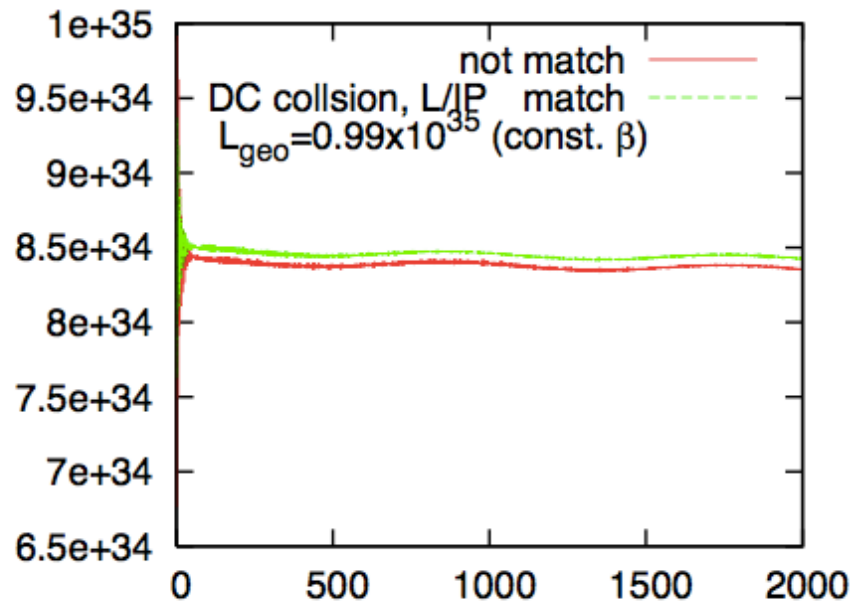
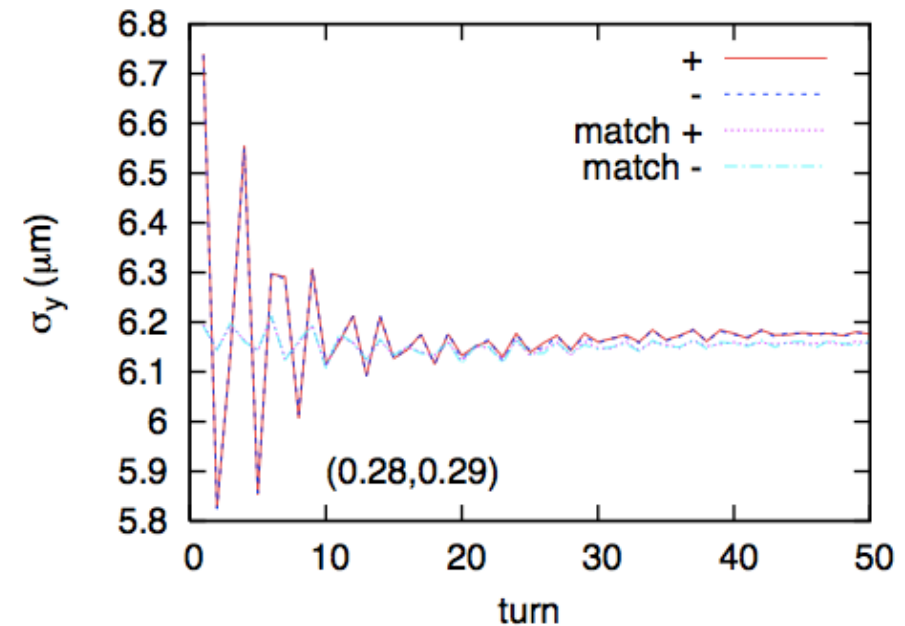
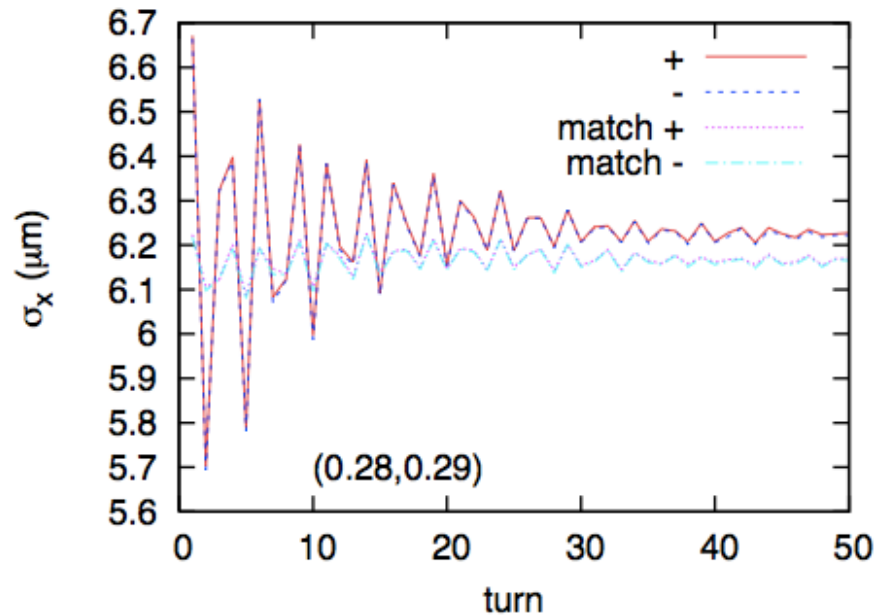
- 0.28,0.29

$$B_x = \begin{pmatrix} 3.897 \times 10^{-11} & 5.067 \times 10^{-10} \\ 5.067 \times 10^{-10} & 3.686 \times 10^{-7} \end{pmatrix}; \quad B_y = \begin{pmatrix} 3.828 \times 10^{-11} & 5.216 \times 10^{-10} \\ 5.216 \times 10^{-10} & 3.352 \times 10^{-7} \end{pmatrix};$$

$$\beta_x = 0.0104 \quad \alpha_x = -0.135 \quad \varepsilon_x = 3.76 \times 10^{-9}$$

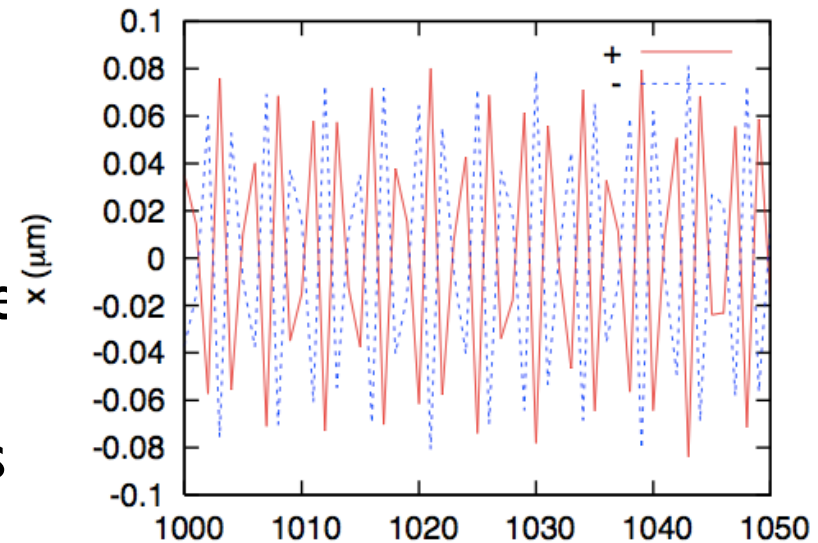
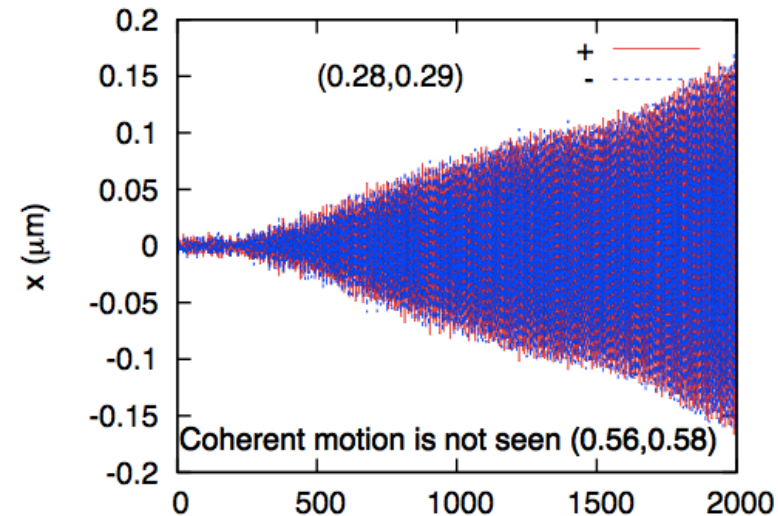
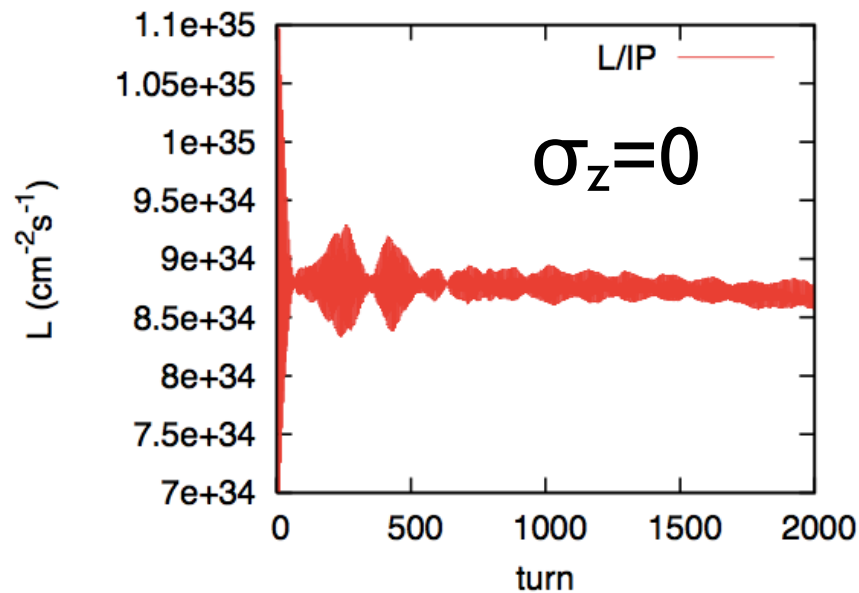
$$\beta_y = 0.0108 \quad \alpha_y = -0.147 \quad \varepsilon_y = 3.54 \times 10^{-9}$$

# After matching



- Beam size is matched better.
- Emittance is larger  $\sim 7\%$  at the early stage.

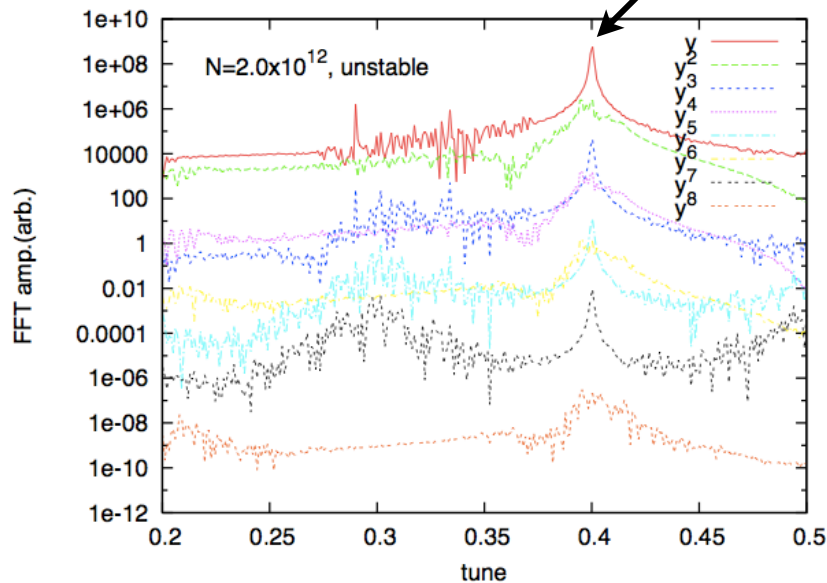
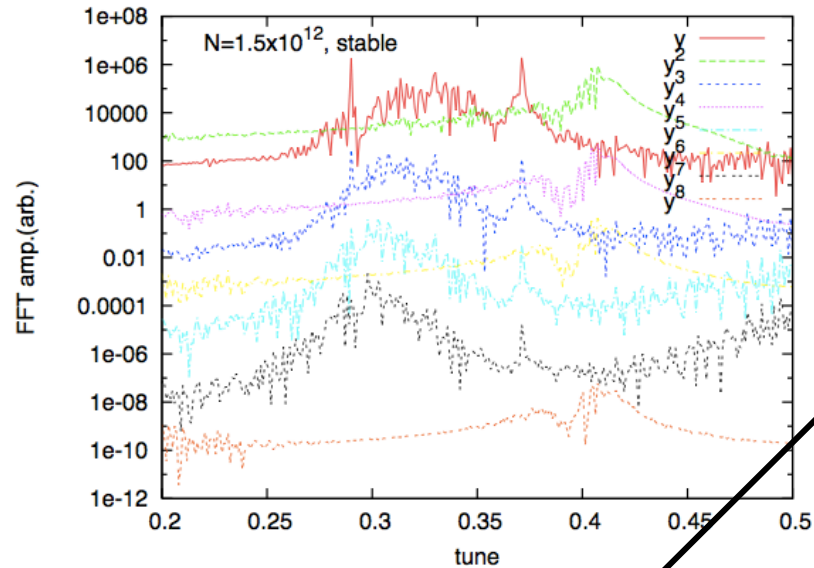
# Coherent motion seen in 2D model



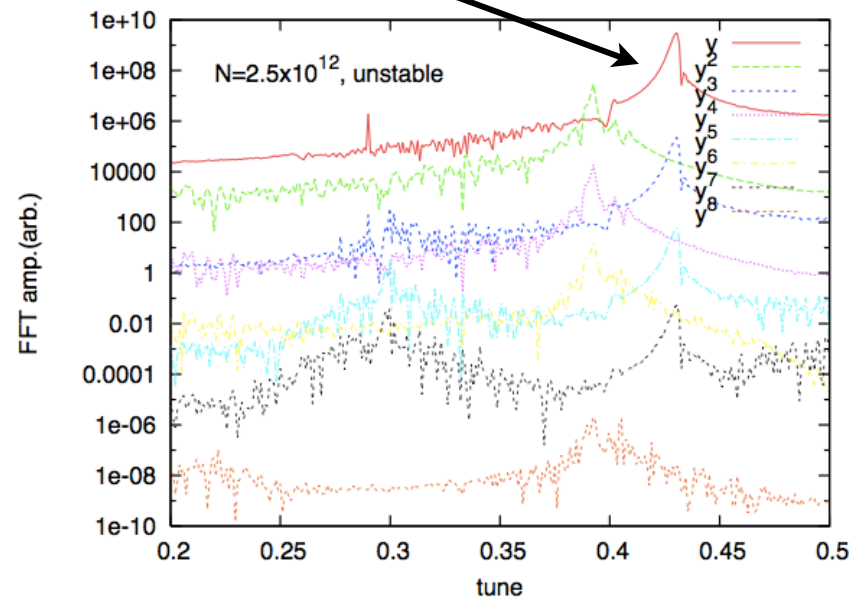
- Some luminosity degradation is seen.
- Coherent motion ( $\pi$  mode) appears.
- The coherent motion does not appear at (0.56, 0.58).
- It does not appear 3D simulation.



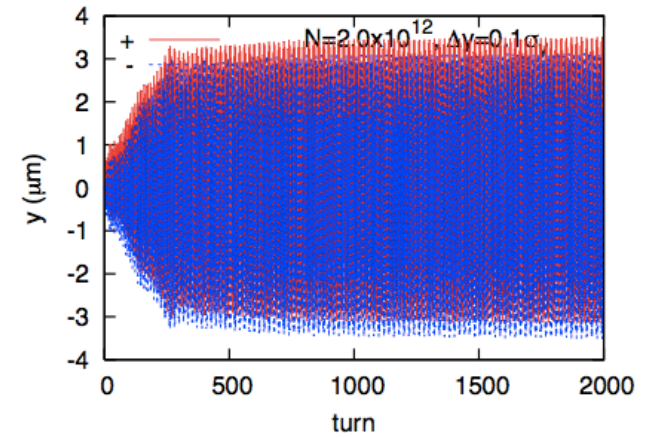
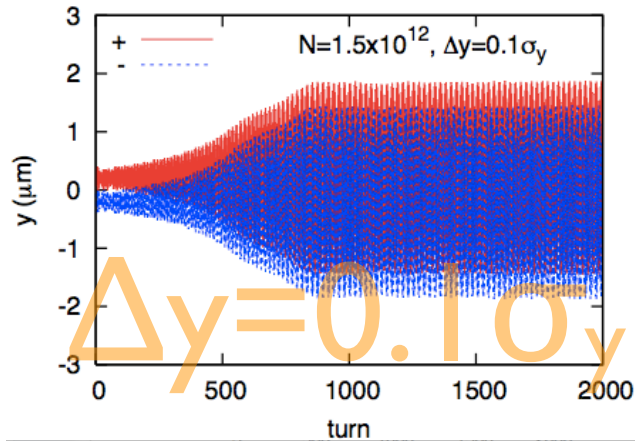
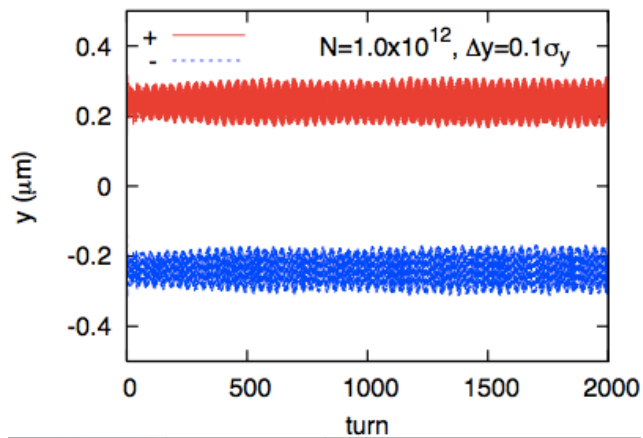
# FFT of $y^n$



- Mode coupling of  $\pi$  and  $2\nu_y$ .
- Modes are separated.



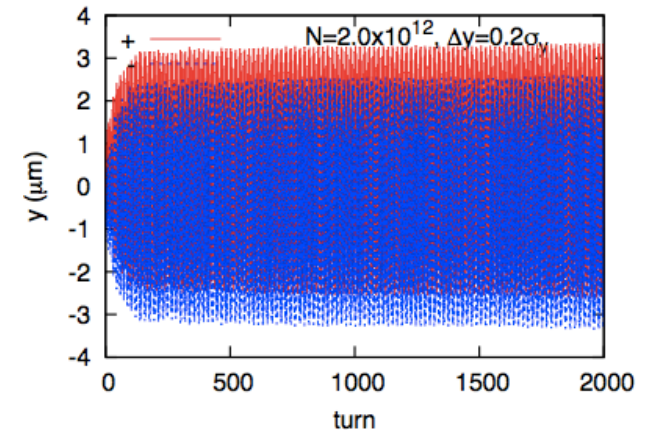
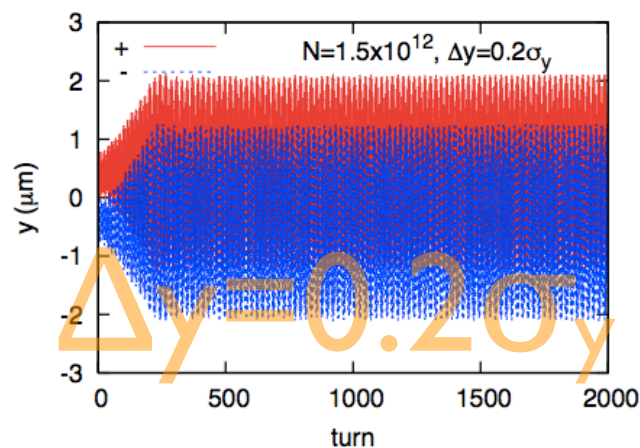
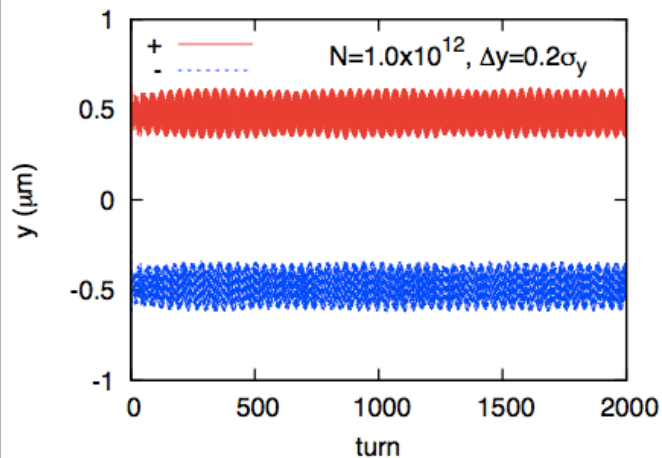
# Collision with an offset (2D)



•  $N_\mu=1 \times 10^{10}$

$1.5 \times 10^{10}$

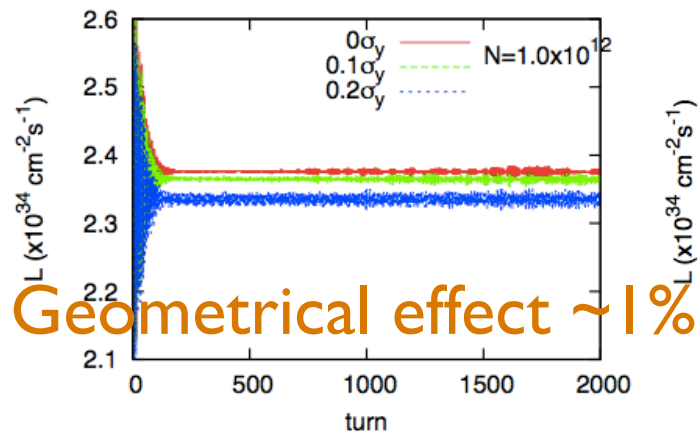
$2 \times 10^{10}$



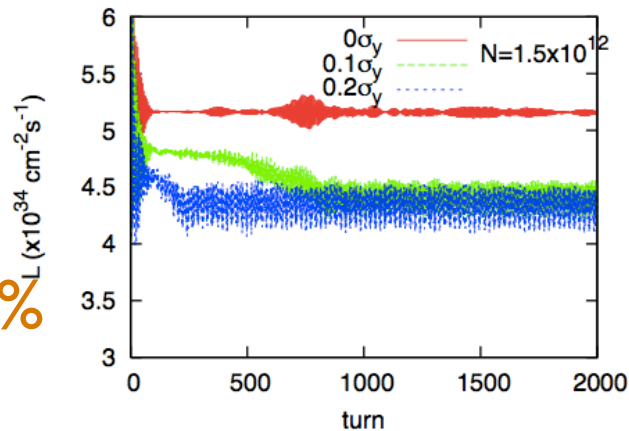
# Collision with an offset (2D)

- Luminosity

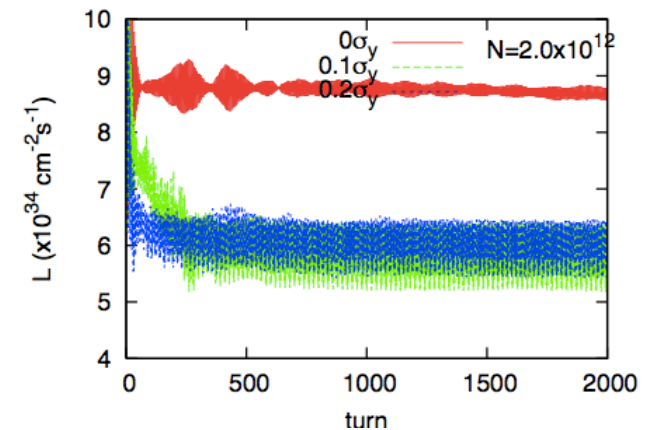
$$N_{\mu}=1 \times 10^{10}$$



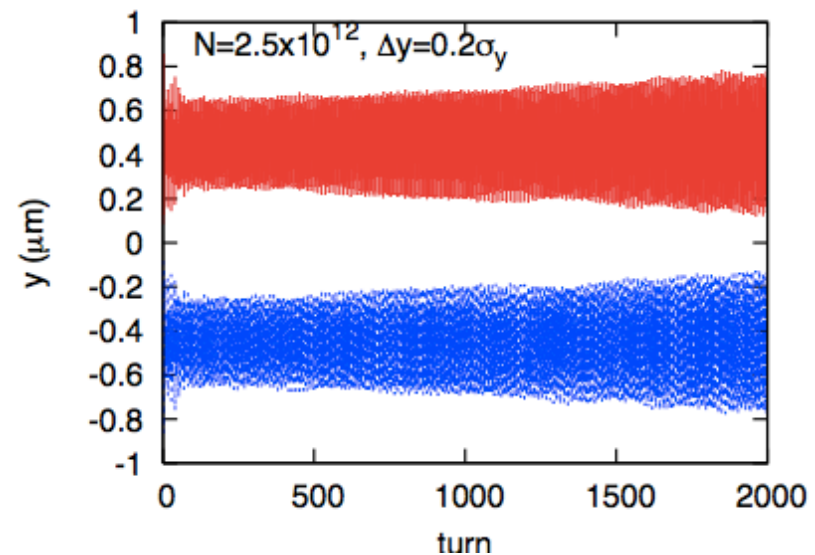
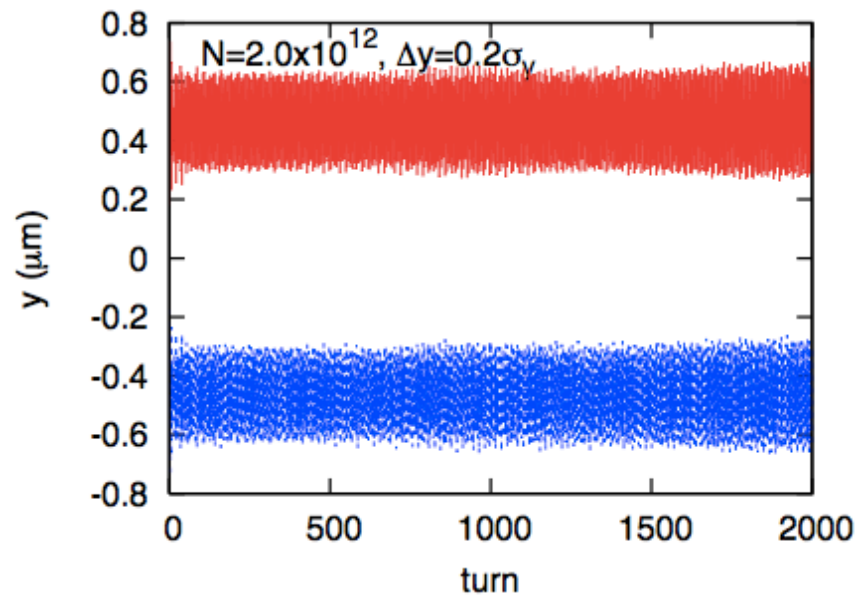
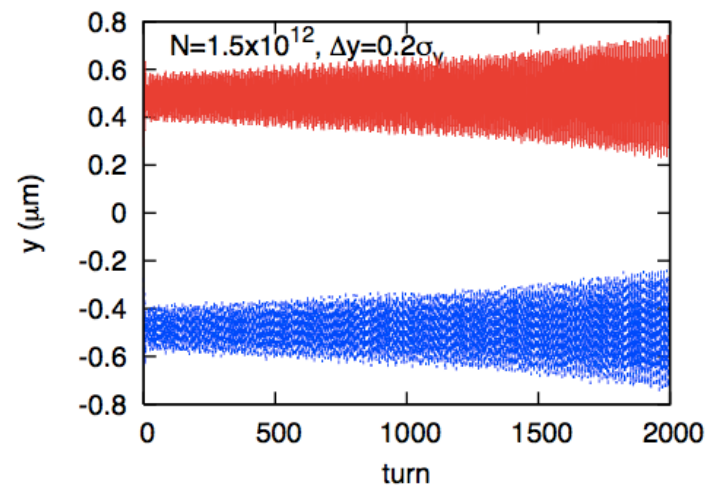
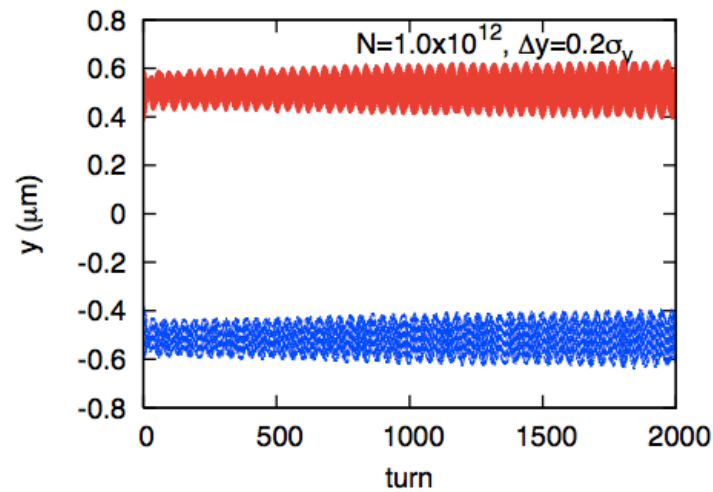
$$1.5 \times 10^{10}$$

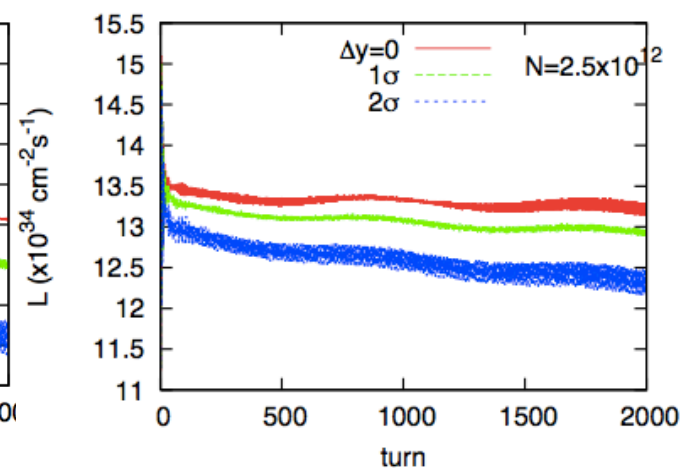
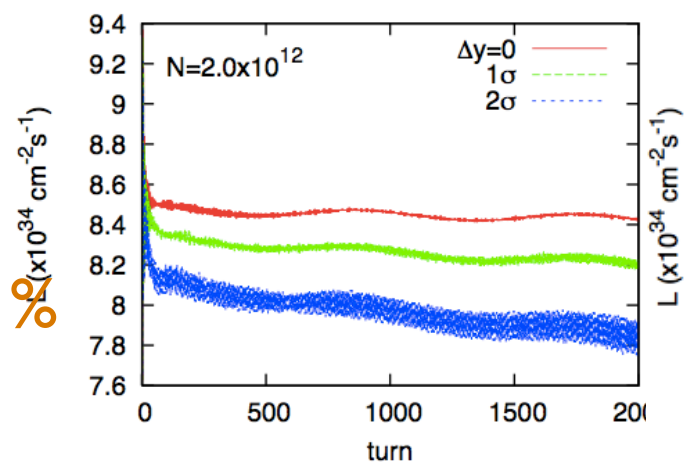
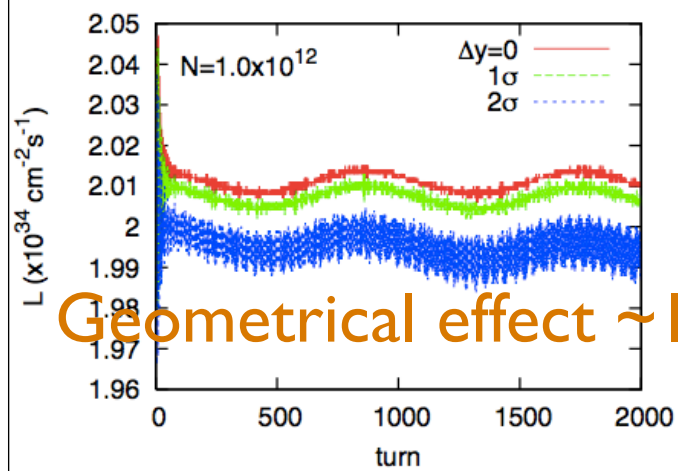


$$2 \times 10^{10}$$



# Collision with an offset (3D)





# Wake field

$$\Upsilon = \frac{N_{\mu} r_{\mu} W_0 L}{8\pi \nu_{\beta} \gamma}$$

$$\Upsilon = 0.01$$

$$W_0 = 4.93 \times 10^5 \text{ m}^{-2}$$

- **Input Wake in the code ( $\sigma_z=0.01\text{m}$ ,  $k=100$ )**

$$W_{\perp} = 2W_0 \sin(kz)$$

